Train Ride Into Darkness

A soundscape for a bygone age with steam engines, fire, and terror!



Train Ride Into Darkness

1. Stream Train Leaving Station
2. Steam Train Travelling
3. Steam Train Arriving at Station
4. Ticking
5. Night Sounds
6. Dark Young Hooting
7. Conflagration
8. Dark Young Moving and Hooting
9. The Invocation to Shub-Niggurath

Copyright 2013 Game Soapbox Productions, LLC All Rights Reserved
www.GameSoapbox.com

Credits

The ticking, fire, and night sounds were recorded in a variety of locations with a Roland 05 field recorder.
Steam train, owl, and hoof beat sounds were taken from the public domain and modified.
Invocation:
Lead Vocal: Jennifer Allen
Chorus: Sam Corey, Jerry Corey, Carlo Gozzi, Terry Gwazdosky, Michael Hyland, Petra Jackl, Fred Jervis, Daniel Kaplan, Thomas Kist, Scott Legault, Michael Scambio, Michael Walls
Drums and Triangle from the Philharmonia Orchestra Sound Exchange Program and in the public domain.
Tracks arranged and mixed by Andre Kruppa using Audacity 2.0.

Presentation Notes

Please use the music and soundscape loops in whatever way works best for your games! There are many ways to effectively use and present sound. The notes below reflect one approach to using music and soundscape loops.

Any player that supports MP3 files is fine for playing the files. I have used a laptop on occasion and use a pair of portable CD players and a small PA (mixer, amp, speaker combo) most of the time. A portable player or a stereo of any kind works just fine. A simple way to fade between an ambient music track and a soundscape track is to use two players, like a stereo and a portable player, and simply control the volume of each. The loops can be used best with the repeat function on your player. The track advance and volume are used to control the sound. I cue up the next sound on the player I have faded out and leave it paused until I need it.

Have fun!

Andre

"There had been aeons when other Things ruled on the earth, and They had had great cities. Remains of Them, he said the deathless Chinamen had told him, were still be found as Cyclopean stones on islands in the Pacific. They all died vast epochs of time before men came, but there were arts which could revive Them when the stars had come round again to the right positions in the cycle of eternity. They had, indeed, come themselves from the stars, and brought Their images with Them."

-HP Lovecraft

To make a CD Insert or Information Card please cut out entire rectangle (front and back) and fold in half.