The Game Masters Collection: Volume Four: Strange Places

The Game Masters Collection is a set of unique sound effects, ideally suited for all genre RPG and LARP games. These sound effects were originally released as four compact discs: The Twentieth Century, Monsters, Fantasy, and Strange Places.

Strange Places

Whether you're running a space opera or a fantasy epic, invariably the party will find themselves... someplace else. Hell, the Land of Dreams, Planet X, the Fifth Dimension. What do these places sound like? Now you can let them hear what's on the other side of that weird pulsing gateway.

Toxic Bag's recordists spent months risking life, limb and soul to bring you the sounds of these alternate realities and more places you probably wouldn't want to be caught dead in.

Strange Places is the fourth and final volume of the Game Masters Collection. It contains 25 strange and different worlds and places for your party to inhabit. Designed for all genre RPG and LARP games.



Sounds include:

Once and Future Earth
1. Paleozoic Park
2. London 1888
3. Bagwich, N.E. 1920
4. Los Angeles 2020

Saturday Serials
5. Supercomputer of the Galactic Empire
6. Dimensional Gate
7. Dimensional Rift
8. The 5th Dimension
9. Time Machine Interior

Outer and Inner Space
10. Cyberspace
11. Star Cruiser Rumble
12. Astronaut
13. Astronaut dies in space
14. Jump to Lightspeed

Alien Worlds
15. Swamp Planet
16. Frozen Planet
17. Machine Wasteland

Elsewhere
18. Hell
19. Haunted House
20. Jungle
21. Graveyard - Day
22. Graveyard - Night
23. Self-Destruct Sequence

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