tiny epic DINOSAURS

Gamelyn Games

LABORATORY

Mini Expansion by Scott Almes

Players' Ranches have Laboratories where they can make breakthroughs and discover new science!

COMPONENTS:

4 Laboratory Mats



4 Microscopes

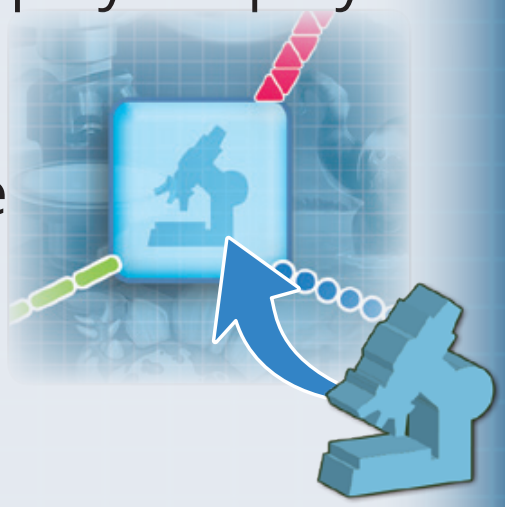


9 Beaker Tokens
(*3 each in 3 colors*)



SETUP:

Give each player a **Laboratory Mat** and a **Microscope** in their color. Place the mats into each player's play area, and place the Microscope in the space in the mat's center. Place the **9 Beakers** into the gamebox's lid.



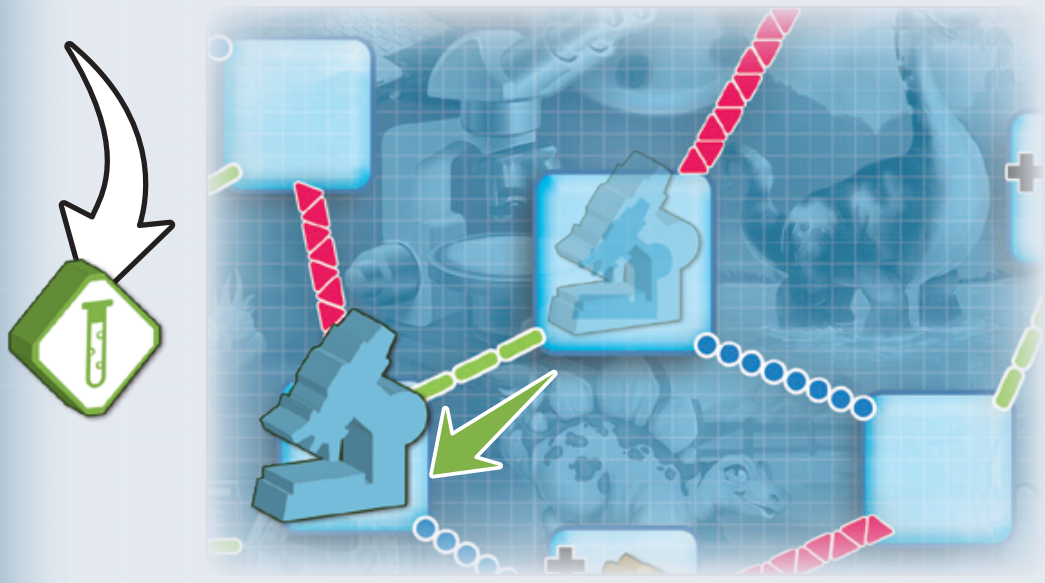
GAMEPLAY:

At the **start of each round** before 2, shake up the Beakers in the box lid, and then holding the box under the table randomly draw one at a time. Place each above each of the Action Mats, based on the player count:

- *1-2p:* ***1 beaker*** *above all mats.*
- *3p:* ***1 beaker*** *above mats A & D and* ***2 beakers*** *above B & C.*
- *4p:* ***2 beakers*** *above all mats.*

ADVANCING SCIENCE:

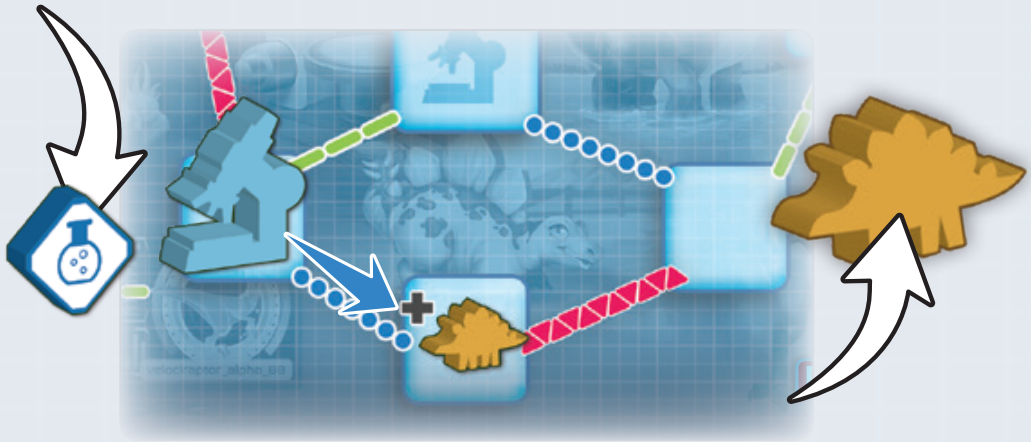
Each time a player is the **first to assign a Rancher** to any action space on an Action Mat with one or more Beakers, they must select and take 1 of the Beakers to **advance the Microscope** in their Lab.



Move your Microscope along the path that matches that Beaker's color into the connected space. You MUST move it along that colored path, even if it goes in a direction you do not want. After resolving this, discard that Beaker to the box lid.

MAKING A BREAKTHROUGH:

When your Microscope enters a space with an icon, you immediately gain the listed reward (*following normal Action Space rules*). After gaining the reward, reset by moving your Microscope back to its starting spot.



SOLO MODE:

The Rival Ranch gets its own Laboratory Mat and Microscope. If it is the first to place a Rival Rancher Card on an Action Mat, move its Microscope and discard the Beaker to the box lid.

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